

Wednesday, December 16
3:30 - 4:45 p.m. ET



FUTURE OF REMOTE PRODUCTION ROUNDTABLE

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What is the future of remote production? Will it move to the cloud? Will it remain onsite? What technology developments on the horizon will have the biggest impact on how sports are produced? And how can production professionals, manufacturers, and remote-production-technology providers make sure they are ready for the road ahead?

[CONVERSATION LEADERS]

Craig Bernstein, NBC Sports, VP, Remote Technical Operations
Brad Cheney, Fox Sports, VP, Field Operations and Engineering
Dennis Cleary, ESPN, Director, Remote Production Operations
Jason Cohen, CBS Sports, VP, Remote Technical Operations
Ben Dolinky, Mercedes-Benz Stadium, Chief Broadcast and A/V Engineer
Janel Fleming, LiveU, Director of Sales and Sales Group Manager, Sports
Ken Kerschbaumer, SVG, Executive Director, Editorial
Tim Murphy, Microsoft, Principal Program Manager, Azure Media and Entertainment
Jared Timmins, TVU Networks, SVP of Solutions

[AGENDA]

3:30 p.m. Reflections on 2020

To say 2020 was a year when the production playback was torn up and thrown away would be an understatement. In fact, the playback seems to be rewritten every week. We will begin our look at the future of sports production by looking at the current state of sports production.

3:55 p.m. 2021 Sports Production Forecast

There were two key three-word phrases in the year of 2021: "you're on mute" and "the new normal." How will 2020 experiences in production shape 2021 plans? Professional and amateur athletics will face many of the same challenges with respect to scheduling, social distancing, and COVID-19 protocols so will there be a development of a "new normal" that builds consistency week after week?

4:20 p.m. Production in a Post-COVID World

It's next September. NFL and college football stadiums are at 65% capacity. Tailgating is back. What will the compound look like? Will personnel still be working from remote locations or will the production team be on site? In a cloud-based, IP-connected world - where are we headed?

[WEDNESDAY TECH TOURS]

1:15 - 1:45 p.m. Production Services

Automated Production; Crewing; Logistics; Mobile Trucks; Equipment Rentals/Reseller; Power Services; Production Services
GRAVITY MEDIA, MEDIAPRO, NEP, PROGRAM PRODUCTIONS, THE SWITCH

2:00 - 2:30 p.m. Infrastructure B

Encoders/Decoders; Routers/Networking/Signal Transport; Test and Measurement/Conversion Gear
ADDER TECHNOLOGY, IHSE USA, MARKERTEK, VITEC

2:45 - 3:15 p.m. Infrastructure A

Encoders/Decoders; Routers/Networking/Signal Transport; Test and Measurement/Conversion Gear
EVS, IMAGINE COMMUNICATIONS, LAWO, NEVION, RIEDEL

3:30 - 4:00 p.m. Audio

Consoles/Mixers; Intercom Systems; Microphones; Sound Systems
CALREC DIGICO, CLEAR-COM, JOSEPH ELECTRONICS, SHURE, TELOS ALLIANCE

4:15 - 4:45 p.m. OTT/Streaming/Social Media

OTT/Streaming; Social Media Publishing Tools; Data Provider
AWS, LIMELIGHT NETWORKS, THE SWITCH, ZIXI

4:45 - 5:15 p.m. Content Management B

AI/ML; Content Security; MAM/Orchestration Systems; Storage/Archive Technology; Cloud Services
EDITSHARE, SIGNIANT, TEDIA, TELESTREAM, VERITONE

5:15 - 5:45 p.m. Production Tools B

Production Switchers; Replay; Graphics
EVERTZ, EVS, NELCO MEDIA, TVU NETWORKS

5:45 - 6:15 p.m. Production Tools A

Production Switchers; Replay; Graphics
BLACKMAGIC DESIGN, GRASS VALLEY, PANASONIC, ROSS VIDEO, VIZRT GROUP

6:15 - 6:45 p.m. Transmission Services

Contribution Services (Fiber/Satellite/IP); Hi-Speed File Transfer; RF/Wireless
AT&T, EUROVISION, IBM ASPERA, LIVEU

6:45 - 7:15 p.m. Acquisition

Cameras/Lenses; Camera Support
CANON, FUJIFILM, GRASS VALLEY, SONY

7:15 - 7:45 p.m. Content Management A

AI/ML; Content Security; MAM/Orchestration Systems; Storage/Archive Technology; Cloud Services
GOOGLE, LUMEN TECHNOLOGIES, MICROSOFT, SEAGATE POWERED BY TAPE ARK